



کاربرگ کلاسی شماره ۵

فصل اول

پردازش تصویر دیجیتال در سی شارپ

DIGITAL IMAGE PROCESSING IN C#
Class Worksheet #5

۱ دانلود و آماده سازی کتابخانه Aforge

Download the AForge.NET framework <<http://www.aforgenet.com/framework/downloads/>>.

Extract the package.

Use the "Release" folder for required 'dll' files.

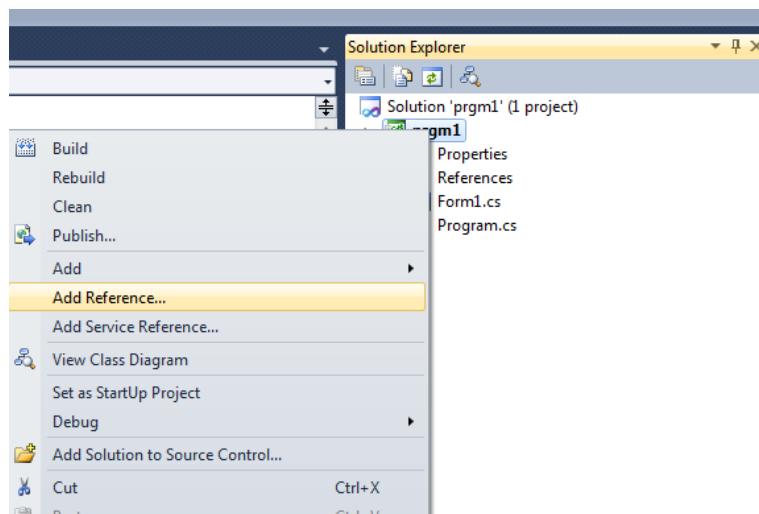
۲ آماده سازی ویژوال استودیو

Create a new project.

Add Aforge.Net "dll" Libraries to the project "references".

Add the following statement to the beginning of the program:

using Aforge.Imaging;



۳ نمایش تصویر روی فرم

In the created project form:

- Add a Button control.
- Add a PictureBox control. [sizeMode = StretchImage]
- Add the following code for the Button:

```
private void button1_Click(object sender, EventArgs e)
{
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");
    pictureBox1.Image = img1;
}
```



۴ تبدیل فرمت تصاویر در C#

```
private void button1_Click(object sender, EventArgs e)
{
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");
    pictureBox1.Image = img1;
    img1.Save("d:\\imp\\chapter1\\koala2.png",
        System.Drawing.Imaging.ImageFormat.Png);
}
```

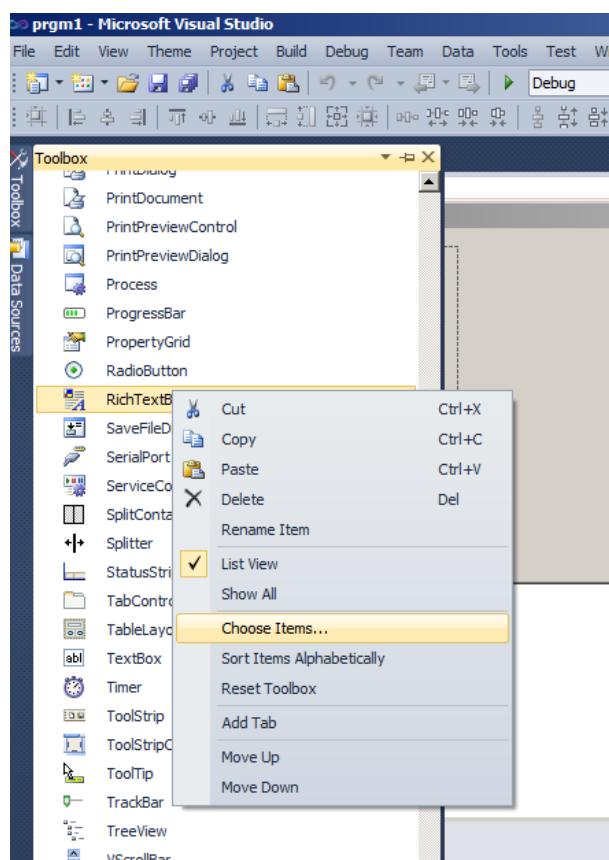
۵ تبدیل و نمایش تصاویر در قالب خاکستری

```
private void button1_Click(object sender, EventArgs e)
{
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");
    pictureBox1.Image = img1;

    Bitmap img2 = Grayscale.CommonAlgorithms.BT709.Apply(img1);
    pictureBox2.Image = img2;
}
```



۶ هیستوگرام تصویر



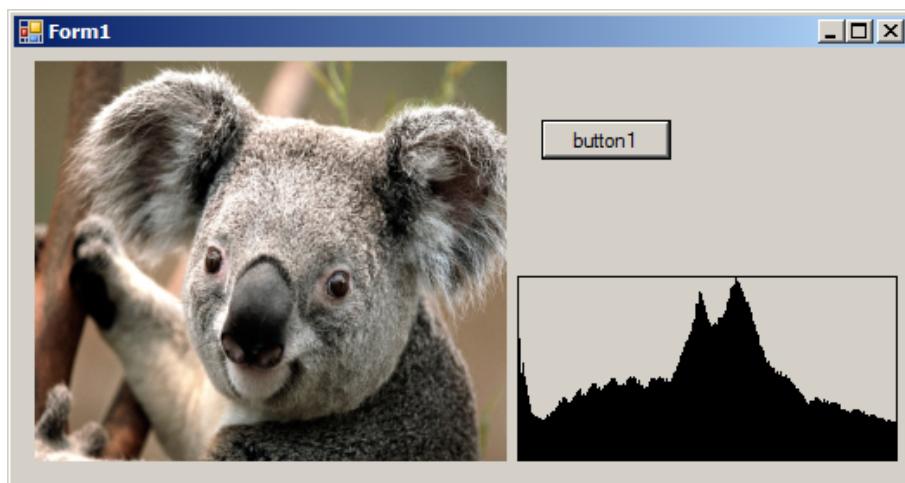
```

private void button1_Click(object sender, EventArgs e)
{
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");
    pictureBox1.Image = img1;

    Bitmap img2 = Grayscale.CommonAlgorithms.BT709.Apply(img1);

    ImageStatistics stt = new ImageStatistics(img2);
    histogram1.Values = stt.Gray.Values;
}

```



۷ خواندن اطلاعات تصویر

```
private void button1_Click(object sender, EventArgs e)
{
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");
    string str1 = "color image\n";

    str1 += " Height : " + img1.Height.ToString() + "\n";
    str1 += " Width : " + img1.Width.ToString() + "\n";
    str1 += " Vertical Resolution : "
        + img1.VerticalResolution.ToString() + "\n";
    str1 += " horizontal Resolution : "
        + img1.HorizontalResolution.ToString() + "\n";
    str1 += " pixel format : "
        + img1.PixelFormat.ToString() + "\n";
    MessageBox.Show(str1);

    img1 = Grayscale.CommonAlgorithms.BT709.Apply(img1);
    str1 = "grayscale image\n";
    str1 += " Height : " + img1.Height.ToString() + "\n";
    str1 += " Width : " + img1.Width.ToString() + "\n";
    str1 += " Vertical Resolution : "
        + img1.VerticalResolution.ToString() + "\n";
    str1 += " horizontal Resolution : "
        + img1.HorizontalResolution.ToString() + "\n";
    str1 += " pixel format : " + img1.PixelFormat.ToString() + "\n";
    MessageBox.Show(str1);
}
```

۸ تبدیل تصویر به آرایه‌ای از بایت‌ها (برای تصاویر رنگی)

```
private void button1_Click(object sender, EventArgs e)
{
    int i, j;
    Bitmap img1 = AForge.Imaging.Image.FromFile
```

```

        ("d:\\imp\\chapter1\\koala.jpg");
pictureBox1.Image = img1;

byte[,] temp = new byte[img1.Width, img1.Height];
for (i = 1; i < img1.Width; i++)
    for (j = 1; j < img1.Height; j++)
        temp[i, j] = img1.GetPixel(i, j).B;
}

```

۹ ایجاد تصویر از روی آرایه دو بعدی

```

Color c; // from .Net Classes
c = Color.FromArgb(red_value, green_value, blue_value);
Bitmap.SetPixel(i, j, c);

```

```

private void button1_Click(object sender, EventArgs e)
{
    int i, j;
    Bitmap img1 = AForge.Imaging.Image.FromFile
        ("d:\\imp\\chapter1\\koala.jpg");

    img1 = Grayscale.CommonAlgorithms.BT709.Apply(img1);
    pictureBox1.Image = img1;

    byte[,] temp = new byte[img1.Width, img1.Height];
    for (i = 1; i < img1.Width; i++)
        for (j = 1; j < img1.Height; j++)
            temp[i, j] = img1.GetPixel(i, j).B;

    Bitmap img2 = new Bitmap(img1.Width, img1.Height);
    Color c;
    for (i = 1; i < img2.Width; i++)
        for (j = 1; j < img2.Height; j++)
    {
        c = Color.FromArgb(temp[i, j], temp[i, j], temp[i, j]);
        img2.SetPixel(i, j, c);
    }
    pictureBox2.Image = img2;
}

```

مراجع

[۱] ح. مقدمی و ب. علیزاده، پردازش تصویر با رویکردی کاربردی، گسترش علوم پایه، ۱۳۹۲.